

Pre-Mission Preparation

Mission 10 introduced a way to use the computer clock. You used it for timing
your reaction to a light by pressing a button. Besides a light, what else could
you use the computer clock for? What else can you measure your reaction
to?
Remix Step 1: Review your code from Mission 10
Mission 10: Reaction Tester What does this program do?
What programming concepts and skills did you learn and use?

Remix Step 2: Describe what your remix project will do:		
Remix Step 3: Plan yo	our code. What functions, variables, lists and buttons	
will you use in the projec	ct? You do not need to fill out every line.	
Variable Name	What it will be used for	
Γ		
Function name	What it will do	
Γ		
Button	What it will be programmed to do:	

Remix Step 4: Write your code.

Go to the sandbox to write your code. Write just a few lines at a time and test often.

Remix Step 5: Peer Feedback Form

Name of student completing the form:
What do you like about the program be specific:
Give at least one suggestion. Begin with "What if" or "Maybe you could"
Peer or Programmer feedback form
What do you like about the program be specific:
What do you want to improve, change or add?

Post-Mission Reflection

How did you use a function in your remix project?	
Is your final project what you planned it to be, or did you change the project as you worked on it? Explain what you first thought of, and what you ended	
up with	
What did you learn from this remix project?	